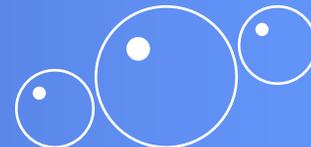
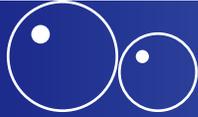


# Chapter 13

## Mechanical waves



# Traveling waves

Serway/Jewett; Principles of Physics, 3/e  
Figure 13.1

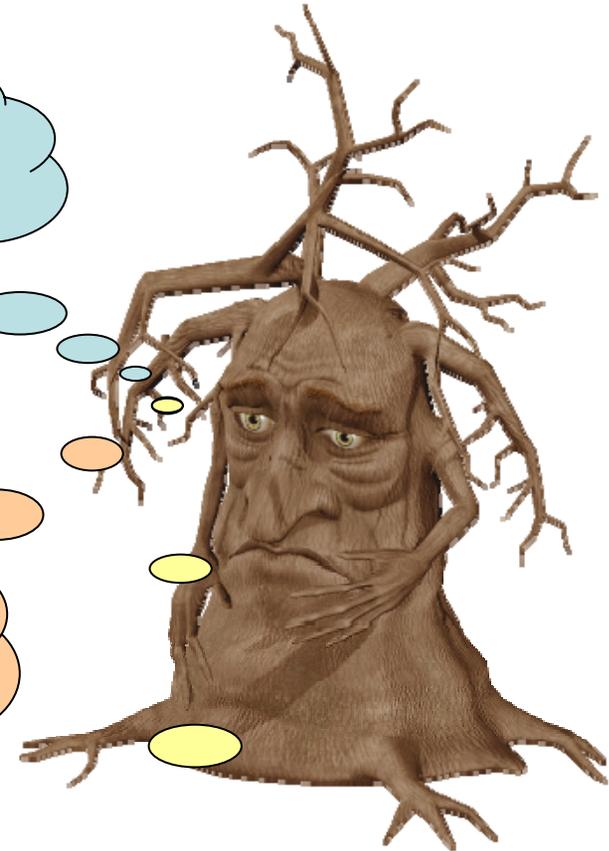


### Transverse Waves

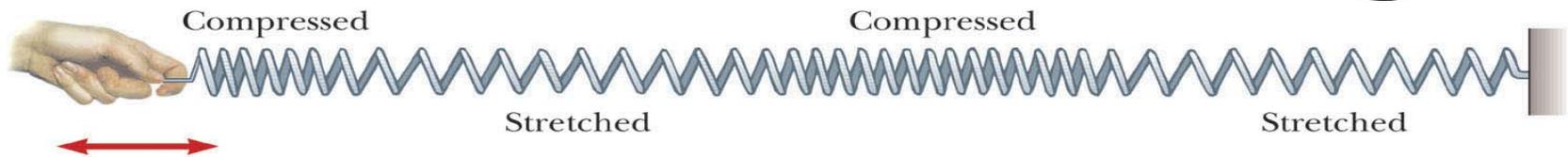
When you perturb a medium a wave often spreads out

If we perturb again and again we create a series of pulses

One can do the same with a spring or a rope

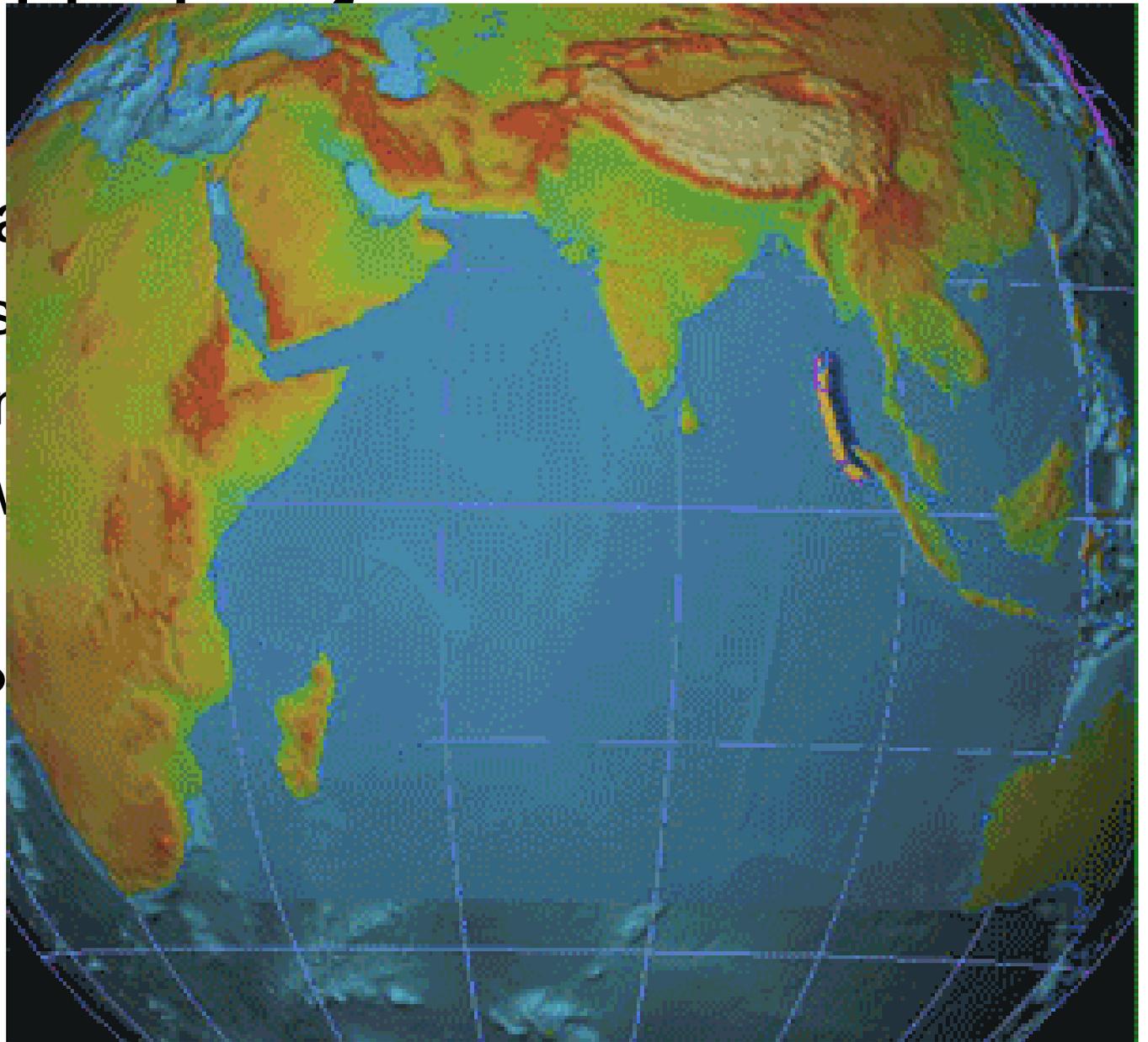


Serway/Jewett; Principles of Physics, 3/e  
Figure 13.3



### Longitudinal Waves

- mechanical
  - transvers
  - longitudin
  - Seismic v
- Light???
- Matter???



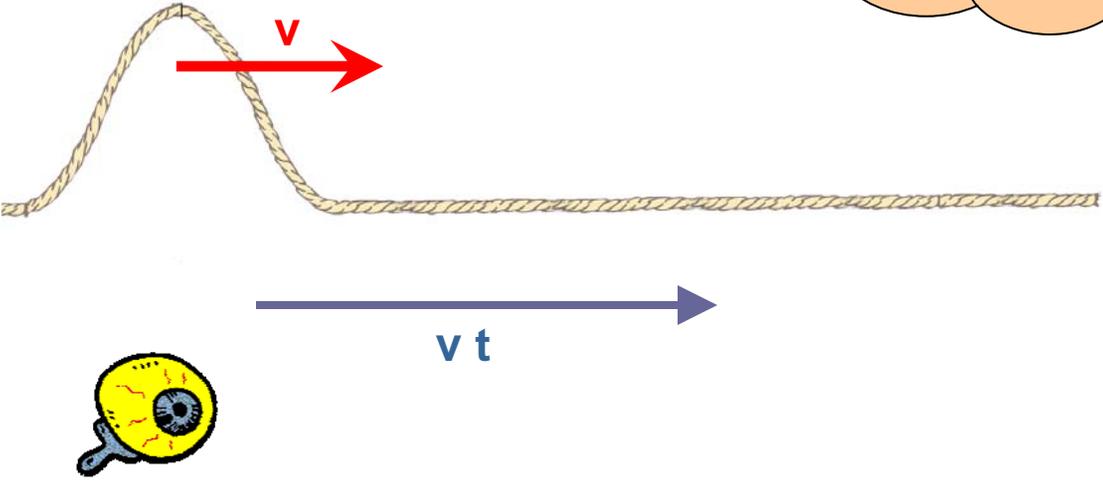
stand up –sit down

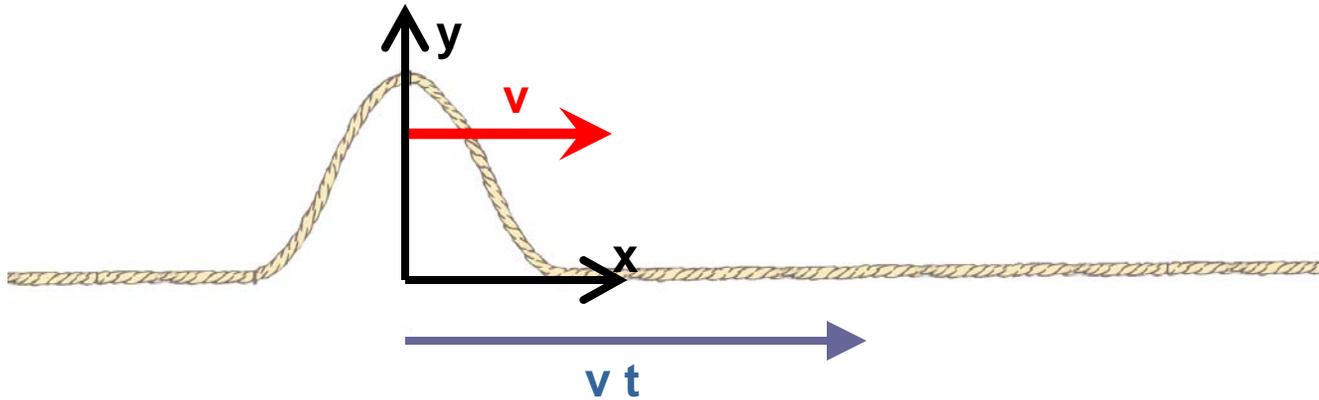
## L5 c1)

- 3. In a transverse wave on a spring, the coils of the spring vibrate in
  - a. directions parallel to the length of the spring.
  - b. directions antiparallel to the length of the spring.
  - c. directions perpendicular to the length of the spring.
  - d. directions off axis by the helix angle of the spring.
  - e. directions parallel and antiparallel to the length of the spring.

If a pulse does not spread then...

... a traveling observer sees the same shape





At  $t=0$  the shape is  
 $D(x, t=0)$   
( $D$  is displacement)

After the time  $t$  the shape is the  
same, but it is centered at  
position  $vt$

$$D(x, t) = D(x - vt, 0)$$

# The wave equation

$$D(x, t) = f(\underbrace{x - vt}_z)$$

$$\left. \frac{dD}{dx} \right|_{t=\text{constant}} = \left. \frac{df}{dz} \frac{dz}{dx} \right|_{t=\text{constant}} = \frac{df}{dz}$$

$$\left. \frac{d^2 D}{dx^2} \right|_{t=\text{constant}} = \frac{d^2 f}{dz^2} = v^2 \left. \frac{d^2 D}{dx^2} \right|_{t=\text{constant}}$$

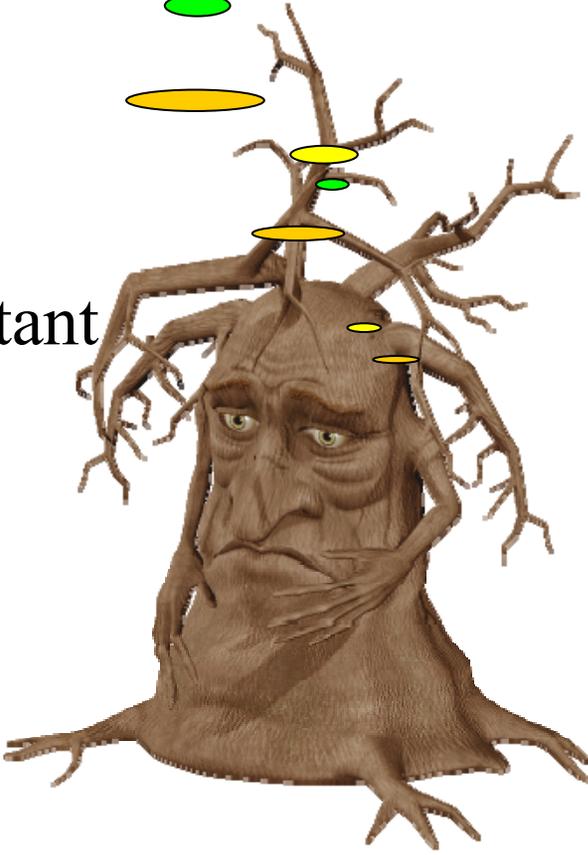
$$\left. \frac{d^2 D}{dt^2} \right|_{x=\text{constant}} = \frac{d^2 f}{dz^2} \left. \frac{dz}{dt} \right|_{x=\text{constant}}^2 = -v^2 \left. \frac{d^2 D}{dx^2} \right|_{t=\text{constant}}$$

The Wave Equation

A traveling wave looks like

Suppose we change x

Now suppose we change t



# A Solution

$$\left. \frac{d^2 D}{dt^2} \right|_{x=\text{constant}} = v^2 \left. \frac{d^2 D}{dx^2} \right|_{t=\text{constant}}$$

wave number

(-) moving to right

(+) moving to left

angular frequency =  $2\pi f$

A solution is  $D(x, t) = A \sin(kx \mp \omega t)$

Amplitude

check with (-)

$$\frac{d^2 D}{dt^2} = -\omega^2 A \sin(kx - \omega t) \quad \frac{d^2 D}{dx^2} = -k^2 A \sin(kx - \omega t)$$

$$-\omega^2 A \sin(kx - \omega t) = -v^2 k^2 A \sin(kx - \omega t)$$

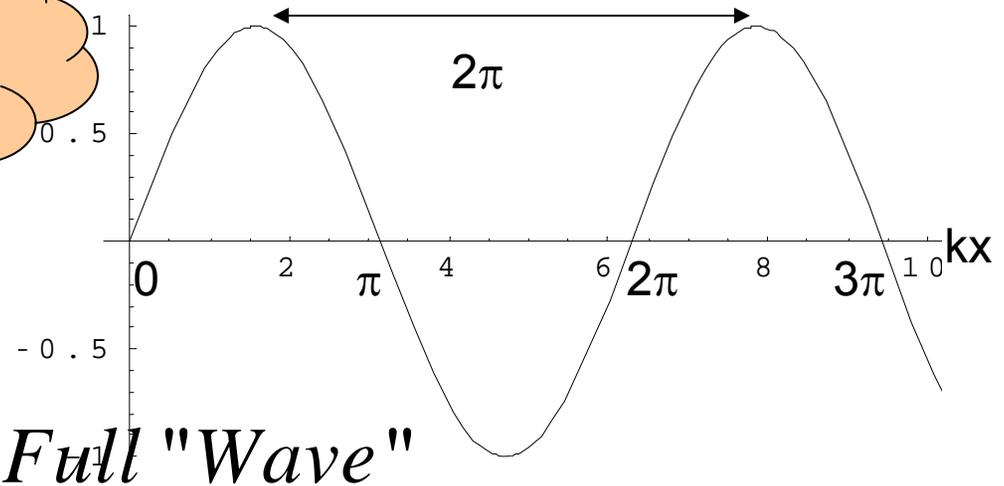
$$\rightarrow v = \frac{\omega}{k}$$

# Sinusoidal traveling waves

A sinusoidal traveling wave is looks like a sine wave at  $t=0$

$$D(x, t = 0) = A \sin(kx)$$

The zeros are wherever  $\sin(kx)=0$



The distance between crests is  $2\pi/k$

$$k\lambda = 2\pi \rightarrow k = \frac{2\pi}{\lambda}$$

*This is nice because*

$$\omega = 2\pi f = \frac{2\pi}{T}$$

# Lecture 6

$$\left. \frac{d^2 D}{dt^2} \right|_{x=\text{constant}} = v^2 \left. \frac{d^2 D}{dx^2} \right|_{t=\text{constant}}$$

A solution is  $D(x,t) = A \sin(kx \mp \omega t)$

wave number

(-) moving to right

(+) moving to left

angular frequency =  $2\pi f$

Amplitude

$$\rightarrow v = \frac{\omega}{k}$$

$$k = \frac{2\pi}{\lambda} \quad (\text{wave number})$$

$$\omega = 2\pi f = \frac{2\pi}{T} \quad (\text{angular frequency})$$

# L6 C1)

- The wave number  $k$  of a sinusoidal wave is

a.  $2\pi f$ .

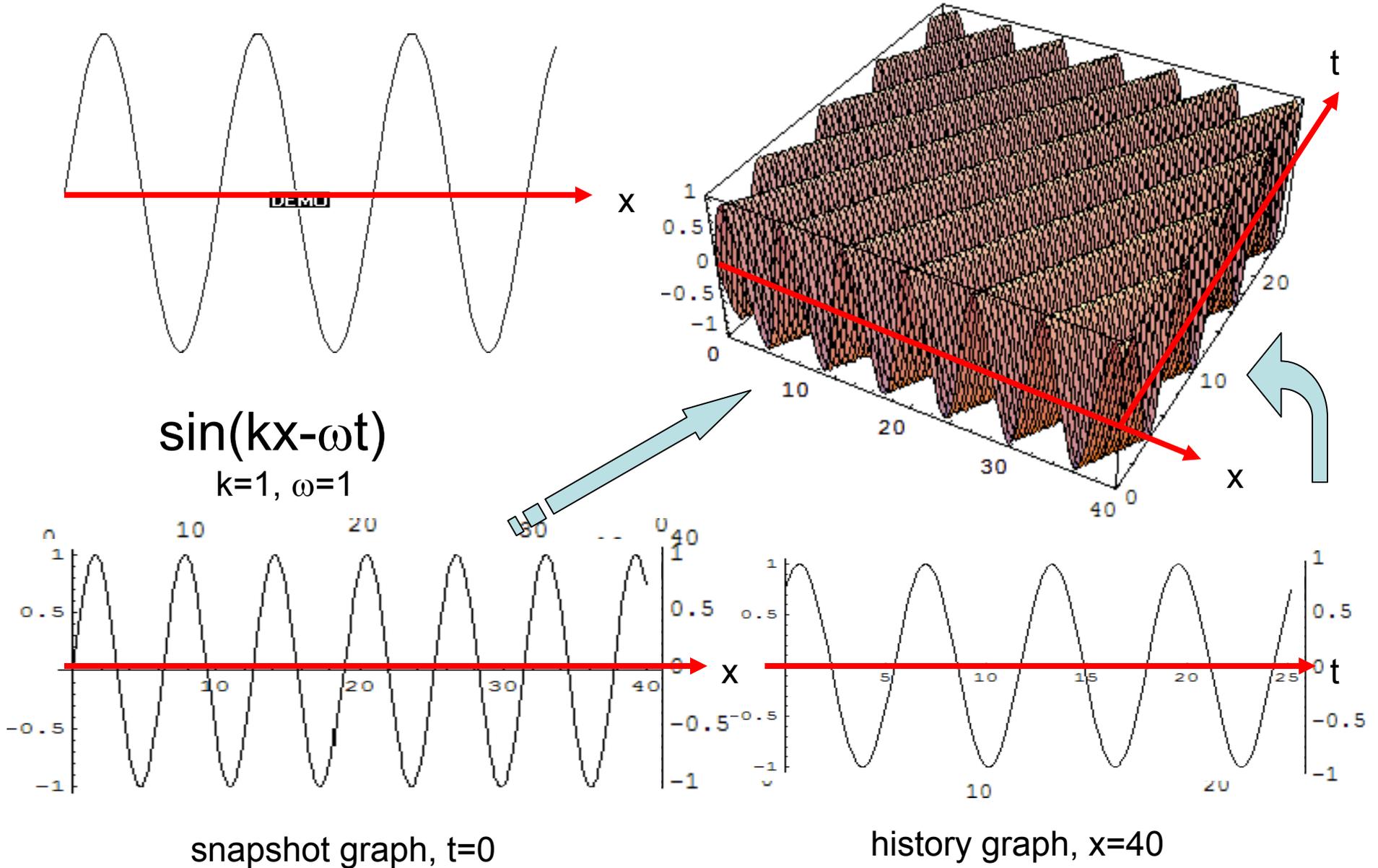
b.  $\frac{\lambda}{T}$ .

c.  $vT$ .

d.  $\frac{2\pi}{\lambda}$ .

e.  $\frac{2\pi}{T}$ .

# snapshot and history graphs



Since  
 $y(x,t)=y(x-vt,0)$

$$y(x,t) = A \sin\left(\frac{2\pi}{\lambda}(x-vt)\right)$$
$$= A \sin\left(\frac{2\pi}{\lambda}x - \frac{2\pi v}{\lambda}t\right)$$

The crests are at

$$\sin\left(\frac{2\pi}{\lambda}x - \frac{2\pi v}{\lambda}t\right) = 1 \rightarrow$$

$$\frac{2\pi}{\lambda}x - \frac{2\pi v}{\lambda}t = \dots - \frac{\pi}{2} - 4\pi, \frac{\pi}{2} - 2\pi, \frac{\pi}{2}, \frac{\pi}{2} + 2\pi, \frac{\pi}{2} + 4\pi \dots$$

For **fixed**  $x$ , the  
**time** between  
crests is  $\lambda/v$ .

$$T = \frac{\lambda}{v} \rightarrow v = \frac{\lambda}{T}$$



Many ways of writing the same thing...sorry

$$y(x, t) = A \sin(kx - \omega t)$$

$$= A \sin\left(\frac{2\pi}{\lambda} x - \frac{2\pi}{T} t\right)$$

$$= A \sin\left(\frac{2\pi}{\lambda} x + 2\pi f t\right)$$

A: amplitude  
k: wave-number

$$k \lambda = 2 \pi$$

$\lambda$ : wavelength

$$\omega T = 2 \pi$$

$$\omega / f = 2 \pi$$

$$f T = 1$$

$\omega$ : a freq

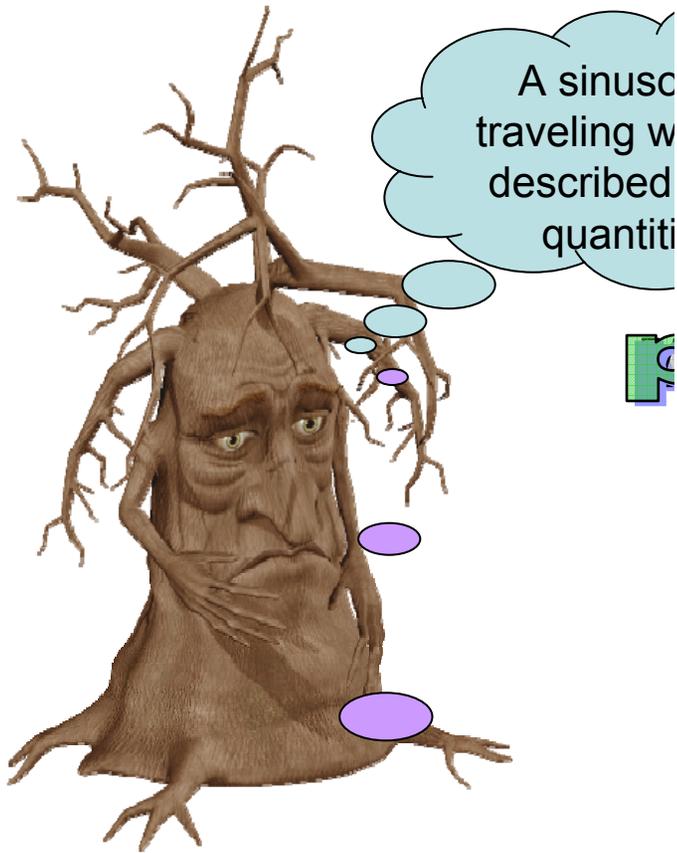
$$v = \omega / k = \lambda f = \lambda / T$$

T: period

f: frequency



# Properties of traveling



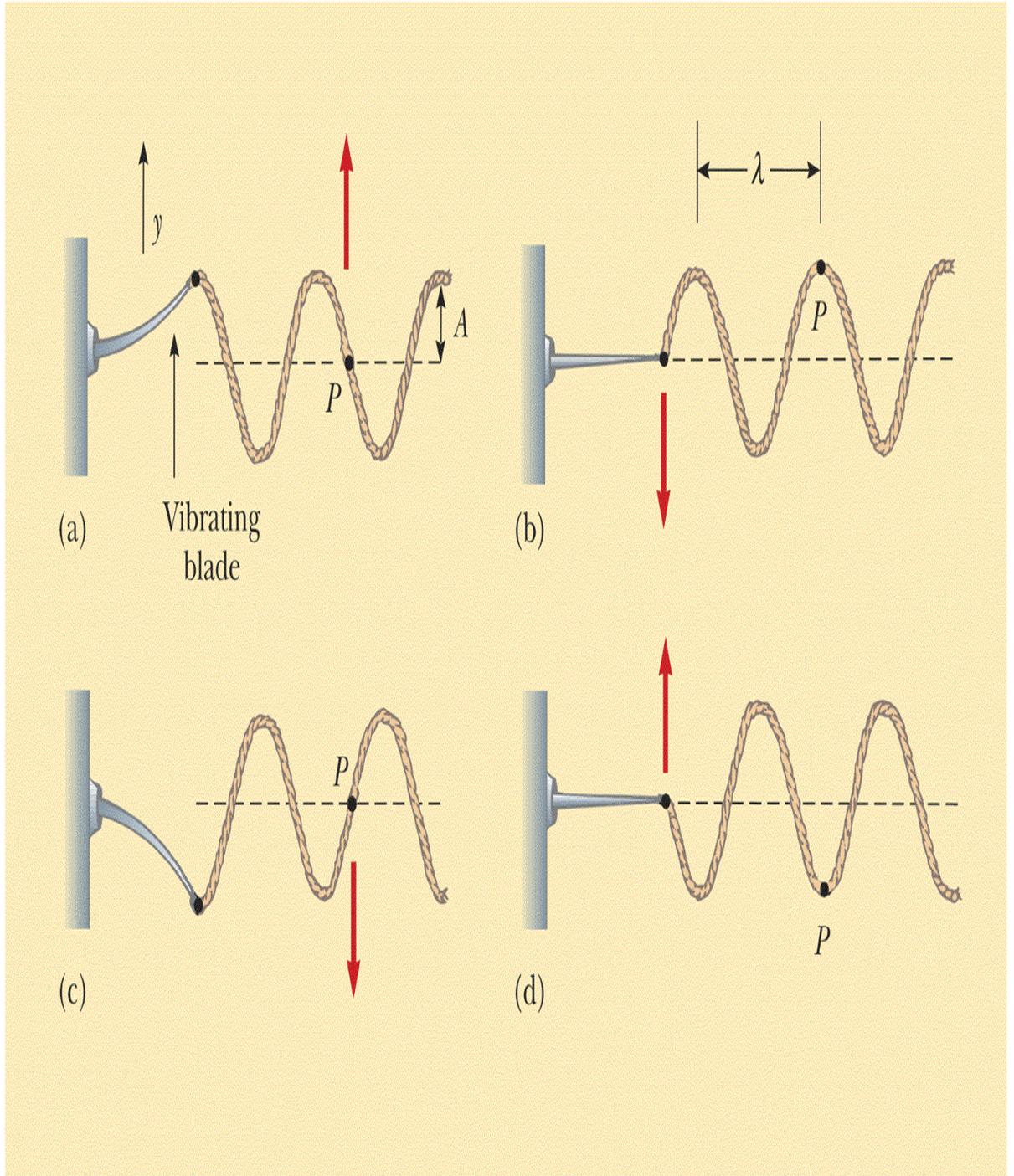
A sinusoidal traveling wave described quantity



*D*( $\omega$ )

And **always** any point on the rope just oscillates up and down

$$k = \frac{2\pi}{\lambda} \quad \omega = \frac{2\pi}{T}$$

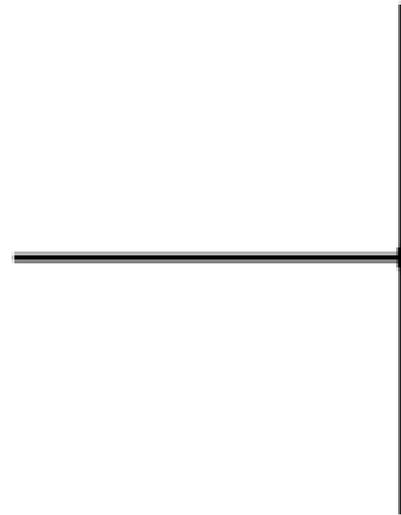


# When waves hit the wall

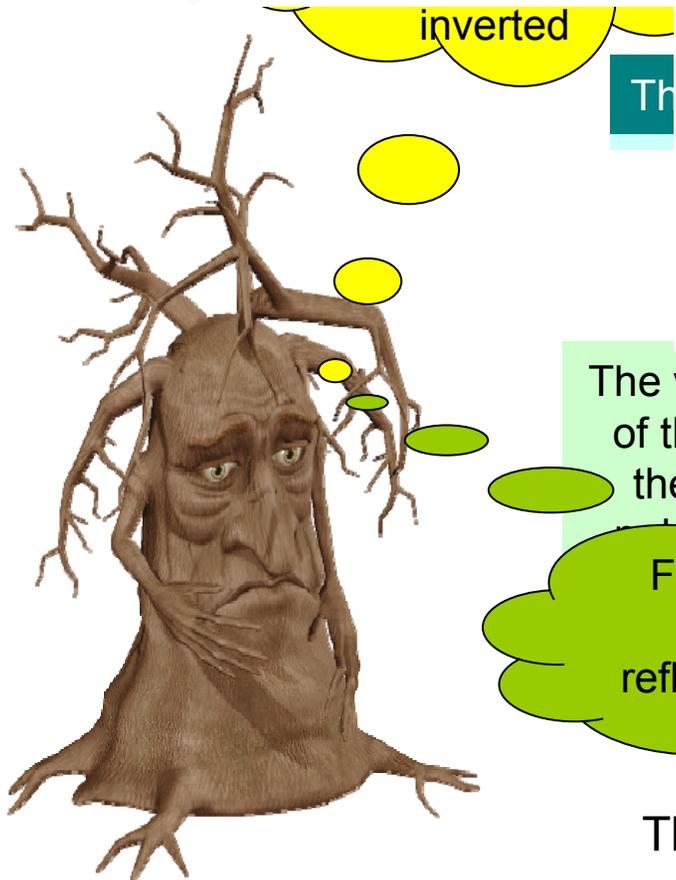
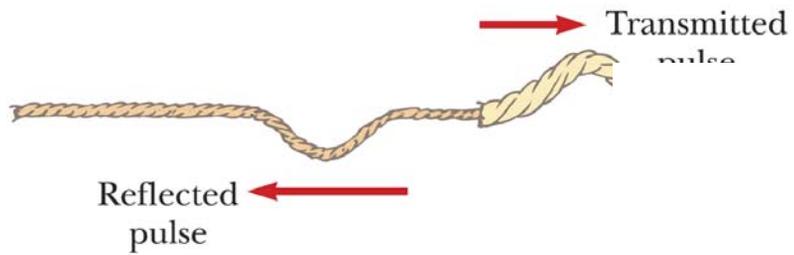
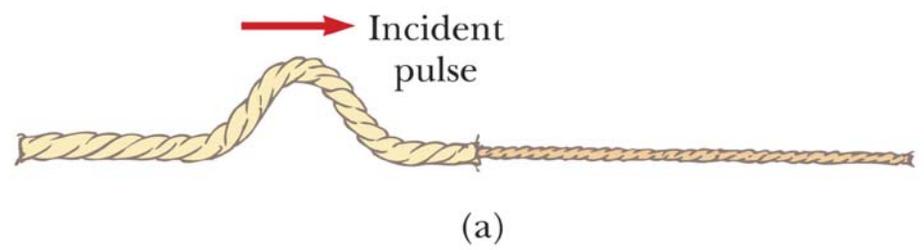
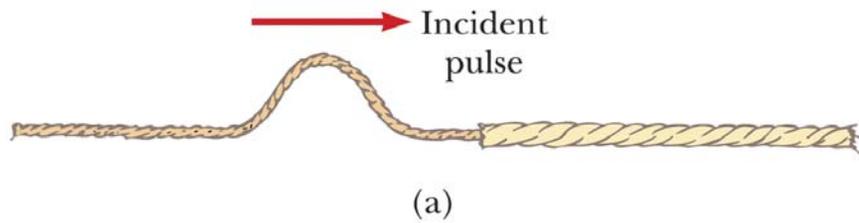
When a pulse finds an obstacle it will be reflected, at least partially

If the obstacle is very heavy a pulse on an ***attached*** string is completely reflected ***and*** inverted

The pulse



This is a phase change of  $\Delta\phi=\pi$



This is a phase change of  $\Delta\phi=0$

• L6c2) When a traveling wave reaches a boundary with a *medium of greater density*, the phase change in radians in the reflected wave is

a. 0.

b.  $\pi/4$

c.  $\pi/3$

d.  $\pi/2$

e.  $\pi$

# Speed and tension

**Do not confuse tension with period!**

The **tauter** a string is the **faster** the speed of the waves

**$v$  must grow with the tension  $T$**

The **heavier** (per length) a string is the **slower** the speed of the waves

**$v$  must drop with  $\mu = \text{mass/length}$**

- $T$  has units of force: mass  $\cdot$  length/time<sup>2</sup>
- $\mu$  has units of mass /length

The **only** combination that has units of speed is:

These arguments determine  $v$  (up to a numerical constant which turns out to be 1)

$$v = \sqrt{\frac{T}{\mu}}$$



L6c3) The speed of a wave on a stretched string can be calculated from

a.  $\sqrt{\frac{m}{k}}$ .

b.  $\sqrt{\frac{T}{\mu}}$ .

c.  $\sqrt{\frac{\mu}{T}}$ .

d.  $\sqrt{\frac{T}{m}}$ .

e.  $\sqrt{\frac{g}{L}}$ .

# serway 13.8

- A transverse wave on a string is described by the wave function

$$D=(0.12\text{m}) \sin(\frac{1}{8}\pi x+4\pi t)$$

- a) determine the transverse speed and acceleration at  $t=0.2$  s for the point on the string that is located at  $x=1.6$ m.
- b) What are the wavelength, period, and speed of propagation of this wave?

## Exercise 13.8

- Transverse refers to the y direction
- Velocity is a t derivative
- Acceleration is two t derivatives
- $\lambda$  and  $\omega$  I can get from the formula



$$y = A \sin(kx + \omega t) \text{ (left-moving)}$$

$$y = 0.12 \sin(\pi x / 8 + 4\pi t) \rightarrow k = \pi / 8, \omega = 4\pi$$

$$v_y \equiv \frac{dy}{dt} = 0.48\pi \cos(\pi x / 8 + 4\pi t)$$

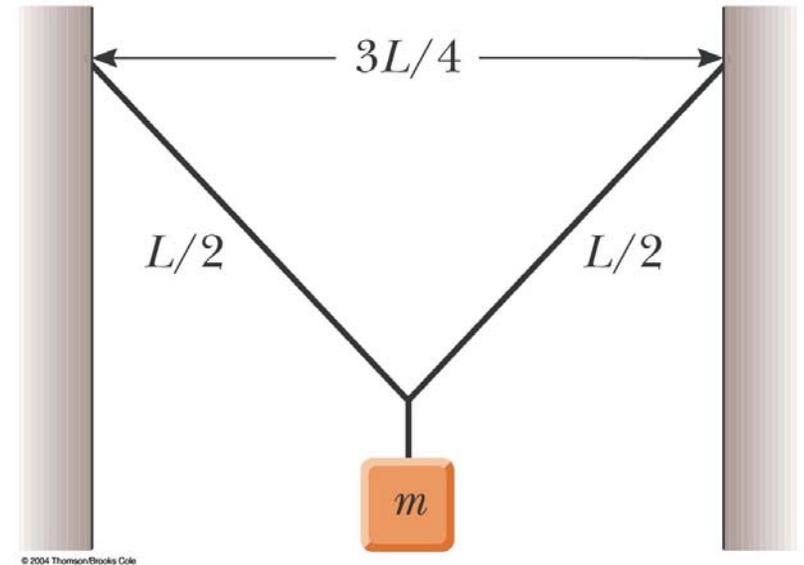
$$a_y \equiv \frac{d^2y}{dt^2} = -1.92\pi^2 \sin(\pi x / 8 + 4\pi t)$$

$$v_y(x = 1.6, t = 0.2) = 0.48\pi \cos(0.2\pi + 0.8\pi) = 1.5 \text{ m/s}$$

$$a_y(x = 1.6, t = 0.2) = -1.92\pi^2 \sin(0.2\pi + 0.8\pi) = 0$$

# 13.16

A light string with a mass per unit length of  $8\text{g/m}$  has its ends tied to two walls separated by a distance equal to  $\frac{3}{4}$  the length of the string.

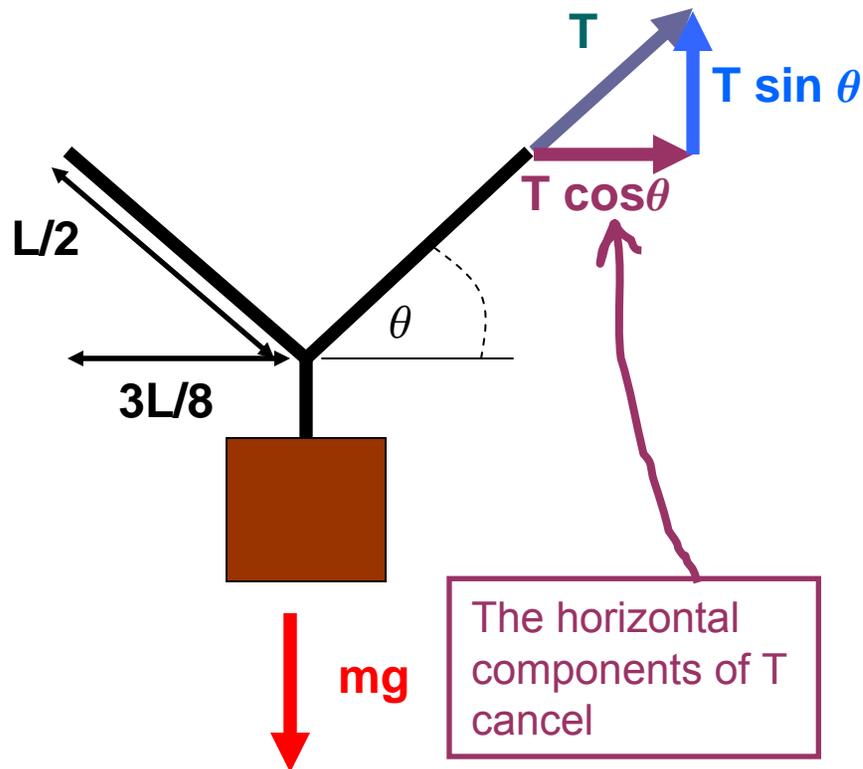


An object of mass  $m$  is suspended from the center of the string, creating tension in the string.

- Find the expression for the transverse wave speed in the string as a function of the mass
- How much mass should be suspended from the string to produce a wave speed of  $60\text{ m/s}$ ?

## Exercise 13.16

- The weight of  $m$  generates  $T$
- Velocity determined by  $T$  and  $\mu$



$$\text{Equilibrium: } mg = 2T \sin \theta$$

$$\Rightarrow T = \frac{mg}{2 \sin \theta}$$

$$\Rightarrow v = \sqrt{\frac{T}{\mu}} = \sqrt{\frac{mg}{2\mu \sin \theta}}$$

$$\cos \theta = \frac{3L/8}{L/2} = 0.75 \Rightarrow \sin \theta = 0.66$$

$$v = \sqrt{\frac{9.8m}{2 \cdot 0.008 \cdot 0.66}} = 30.43\sqrt{m}$$

$$v = 60 \text{ m/s} \Rightarrow m = 3.89 \text{ kg}$$

# L6 c4

In general the velocity of a wave is

a.  $f/T$      $T$ =tension

b.  $\lambda/T$      $T$ =period

c.  $2\pi/\omega$

d.  $2\pi/k$

e.  $\omega t$

# L5 c5

- In a longitudinal wave on a spring, the coils of the spring vibrate in
  - a. directions away from the source of vibration.
  - b. directions toward the source of vibration.
  - c. directions perpendicular to the length of the spring.
  - d. directions off axis by the helix angle of the spring.
  - e. directions back and forth along the length of the spring.