

xdvmpGenerator

An Monte Carlo Generator
for Exclusive Diffractive
Vector Meson Production

Status of the implementation of the b-Sat/b-
CGC Model for ep and eA

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Motivation

Exclusive diffractive vector meson production is one of the most promising ways to study saturation in ep/eA

- Naive: $\sigma \sim G(x, Q^2)^2$

Issues:

- Experimentally difficult
 - ▶ rapidity gap, breakup, $\int L dt$ needed ?
 - ▶ reconstruction of t
 - ▶ detector requirements (resolution, acceptance)
 - ▶ sensitivity to physics (saturation)?
 - ▶ need to study in ep and eA

What's on the market?

RAPGAP

- only ep
- buggy ($t = (p-p')^2 \neq (p_{\gamma^*} - p_v)^2$, $p_z' > E'$, etc.)
- cannot run $J/\psi \Rightarrow$ need to add extra program
- hard to manipulate (see the code)
- in FORTRAN (cumbersome integration with ROOT and other tools)

Other ?

- None with the features we want

Requirements for a new generator

- Simple, i.e. easy to use, manipulate and modify
 - ▶ single purpose: $e p \rightarrow e' p' V$
 - ▶ write only the necessary core
 - ▶ reuse what is available (and accessible)
- Based on a model that is known to describe data well
 - ▶ Dipole model (works well at Hera)
- Extendable to eA
 - ▶ Dipole model does that
- Modern
 - ▶ C++, integrates with ROOT and other tools
- Output should follow standards as much as possible
- Useful for detector/acceptance studies as well as physics studies (e.g., sensitivity to $G(x, Q^2)$ etc.)

Dipole Model (I)

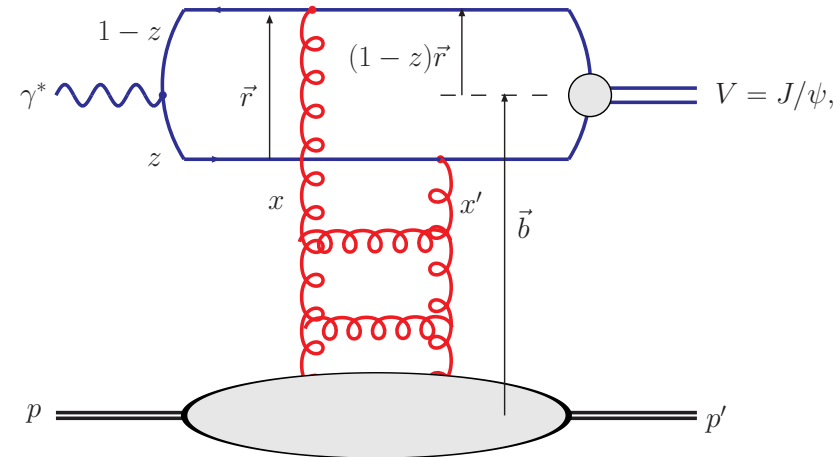
Cross-section for production of final state VM:

$$\frac{d\sigma_{T,L}^{\gamma^* p \rightarrow Ep}}{dt} = \frac{1}{16\pi} \left| \mathcal{A}_{T,L}^{\gamma^* p \rightarrow Ep} \right|^2 = \frac{1}{16\pi} \left| \int d^2\mathbf{r} \int_0^1 \frac{dz}{4\pi} \int d^2\mathbf{b} \left(\Psi_E^* \Psi \right)_{T,L} e^{-i[\mathbf{b} - (1-z)\mathbf{r}] \cdot \Delta} \frac{d\sigma_{q\bar{q}}}{d^2\mathbf{b}} \right|^2$$

Amplitude Overlap between photon and VM wave function Dipole Cross-Section

Many dipole models on the market:

- Use : H. Kowalski, L. Motyka, G. Watt, Phys. Rev. D74, 074016
- Describes Hera data well
- has b-dependence
- Michael & TU have experience with it
- Henri is around to ask
- can be “easily” modified to do eA (via b-dependence)



Using it implies the generator has to be amplitude based (which is a bit problematic)

Dipole Model (II)

Cross-section for production of final state VM:

$$\frac{d\sigma_{T,L}^{\gamma^* p \rightarrow Ep}}{dt} = \frac{1}{16\pi} \left| \mathcal{A}_{T,L}^{\gamma^* p \rightarrow Ep} \right|^2 = \frac{1}{16\pi} \left| \int d^2\mathbf{r} \int_0^1 \frac{dz}{4\pi} \int d^2\mathbf{b} \left(\Psi_E^* \Psi \right)_{T,L} e^{-i[\mathbf{b} - (1-z)\mathbf{r}] \cdot \Delta} \left(\frac{d\sigma_{q\bar{q}}}{d^2\mathbf{b}} \right)^2 \right|^2$$

Overlap between
photon and VM
wave function

Dipole
Cross-Section

Wave function:

- Boosted Gaussian
 - Forshaw, Sandapen, Shaw
- GausLC
 - Dosch, Gousset, Kulzinger, Pirner, Teaney, Kowalski
- Parameters tuned for HERA are available
- any improved wave function can be easily plugged in

Dipole Cross-Section:

- b-Sat
 - ▶ uses DGLAP evolution from initial $G(x, Q)$
 - ▶ can be adapted for A (b-dependence)
- b-CGC
- Parameters tuned for HERA are available

Photon Flux

Dipole models provide $\sigma_{L,T} (\gamma^* p \rightarrow p' V)$

For generator we need to consider $\sigma (e p \rightarrow e' p' V)$

Need Photon Flux Γ_T, Γ_L

$$\sigma^{e p \rightarrow e' p' V} = \Gamma_L \sigma_L^{\gamma^* p \rightarrow p' V} + \Gamma_T \sigma_T^{\gamma^* p \rightarrow p' V}$$

The full formula is rather complex

What is used is a simplification (not always justified):

For $Q^2/(4E^2) = 0$ and $Q^2/v^2 = 0$, $m_e = 0$

Pick 2 independent variables best for MC: x, Q^2

$$\frac{d^2\sigma}{dx dQ^2} = \frac{\alpha}{2\pi} \frac{1}{xQ^2} \left(\left[1 + (1-y)^2 - 2(1-y) \frac{Q_{min}^2}{Q^2} \right] \sigma_T + 2(1-y)\sigma_L \right)$$

$$\text{where } Q_{min}^2 = \frac{m_e^2 y^2}{1-y}$$

Jacobian!

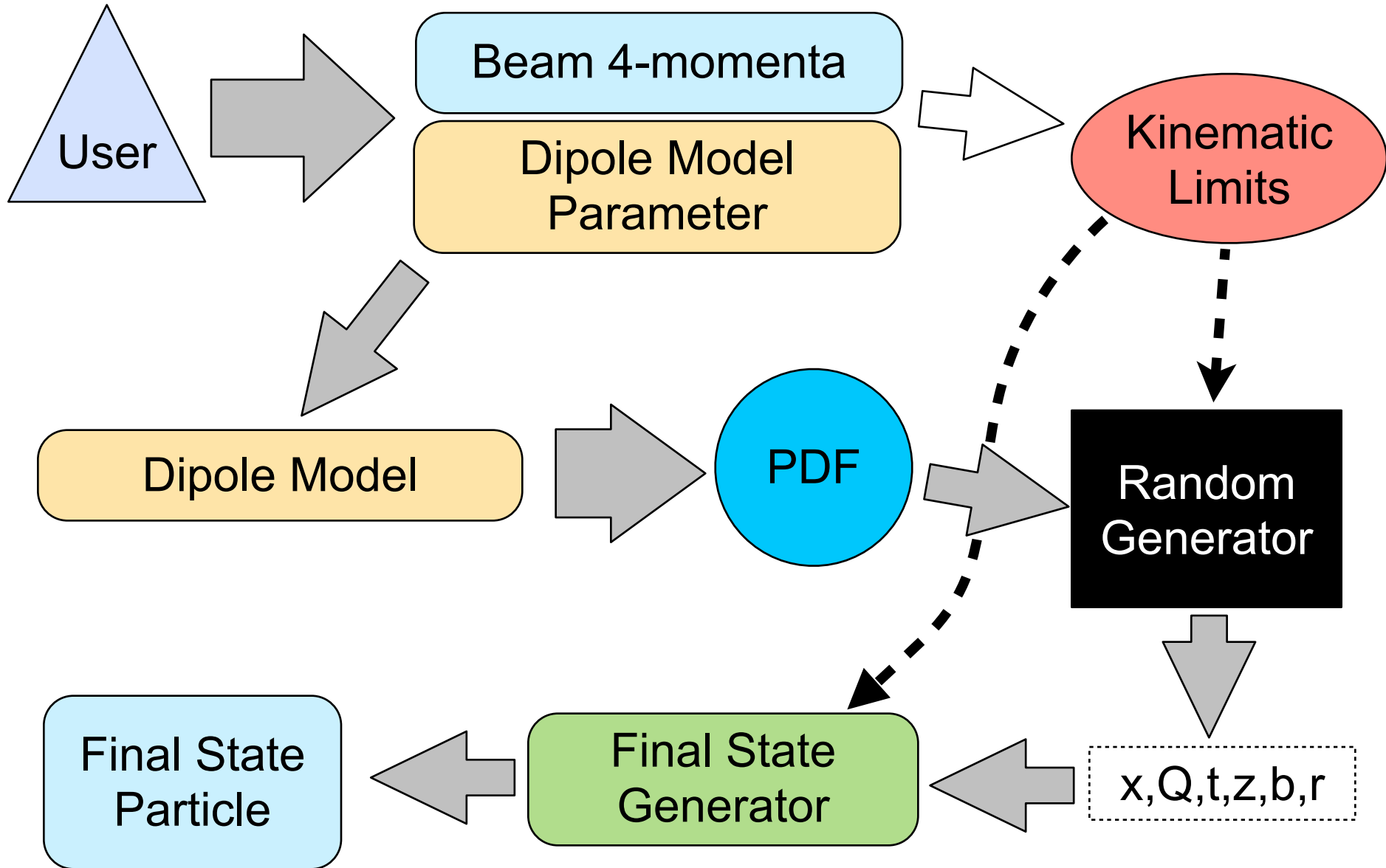
Full Shebang ...

Dipole model calculations + flux give:

$$\frac{d^6 \sigma}{dx dQ^2 dt db dz dr}$$

- ▶ 6-dim Probability Distribution Function (PDF)
- ▶ all variables independent
- ▶ Given (input): beam energies $\mathbf{p}_e, \mathbf{p}_p$

Basic scheme behind *xdvmpGenerator*



Random Generator

Big Problem: generate random numbers according to a given distribution (here 6D PDF)

Techniques (good overview in *Pythia6* manual chapter 4):

- Inverse transform method (invert cumulative PDF)
 - ▶ must integrate pdf and invert (note we have a DGLAP evolution in the PDF)
- Acceptance-rejection method (Von Neumann)
 - ▶ good if pdf is too complex
 - ▶ rather easy in 1-D, nightmare in N-D
- and many more
- General recommendation in all text books for N-dim: factorize
 - ▶ Problem is we cannot do that since the 6 parameters are heavily intertwined
- Largest fraction of code in most simulators is spent on this topic

UNURAN to the rescue (<http://statmath.wu.ac.at/unuran/>)

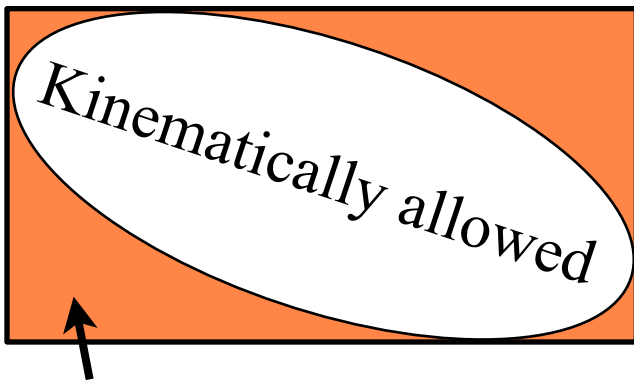
UNU.RAN Package

Universal Non-Uniform RANdom number generators
(Math Department University Vienna)

- provides tools to generate pretty much everything
- xdvmpGenerator:
 - ▶ Markov chain samplers for continuous multivariate distributions
 - ▶ HITRO: Hit-and-Run Sampler
- Bare minimum is implemented in Root/MathCore

Issues:

Requires uniform limits (domains)



Kinematically not allowed but generated
Need to discard after generation (tries > events)

Requires to pass mode
of pdf to UNURAN

- pdf is max at $|t| = |t|_{\min}$,
 $x = x_{\min}$, $Q = Q_{\min}$
- less obvious for b , z , r

Use MINUIT (TMinuit2)

Final State Particles

Given: \mathbf{p}_e , \mathbf{p}_p , s , t , x , Q^2 , y

Need: $\mathbf{p}_{e'}$, $\mathbf{p}_{p'}$, \mathbf{p}_{γ^*} , \mathbf{p}_{VM}

Hannes Jung (DESY) gave me analytic solutions for all. After many checks: $\mathbf{p}_{e'}$, \mathbf{p}_{γ^*} formulas are correct!

$\mathbf{p}_{p'}$ is not correct (possible source of problems in RAPGAP?)

New Ansatz:

- $t = (\mathbf{p} - \mathbf{p}')^2$, $m_{VM}^2 = (\mathbf{p}_{\gamma^*} + \mathbf{p}_p - \mathbf{p}_{p'})^2$, $|\mathbf{p}_{p'}| = m_p$
- allows to derive \mathbf{p}_p numerically (root finder)
- use Hanne's analytic formula as first guess
 - ▶ fails at times since first guess is off by several GeV
- \mathbf{p}_{VM} trough $\mathbf{p}_e + \mathbf{p}_p = \mathbf{p}_{e'} + \mathbf{p}_{p'} + \mathbf{p}_{VM}$
- solution obtained this way is fully consistent
 - ▶ $\mathbf{p}_{e'}$, $\mathbf{p}_{p'}$, \mathbf{p}_{γ^*} , $\mathbf{p}_{VM} \Rightarrow s, t, x, Q^2, y$

Kinematic Boundaries

Tricky since some formulas neglect masses others not
(something to still work on)

$$s = \frac{Q^2}{xy} + m_p^2 + m_e^2 \quad \text{not just } Q^2 = sxy$$

Currently implemented (but not sufficient):

$$0 < x < 1$$

$$0 < y < 1$$

$$\frac{m_e^2 y^2}{1-y} < Q^2 < s - m_e^2 - m_p^2$$

$$x_{IP} = \frac{m_V^2 + Q^2}{ys}$$

$$t < -\frac{x_{IP}^2 m_p^2}{1-x_{IP}}$$

Implementation

Follow Pythia8 philosophy

- main program to be provided by user
- *xdvmpGenerator* is class with simple methods
 - ▶ `init()`, `generateEvent()`, `printEventRecord()`, ...
 - ▶ event record in plain structure (*xdvmpEvent*)
 - ▶ setup through runcard (txt file) or programmatically
- *xdvmpGenerator* uses many other classes and functions
 - ▶ class *xdvmpDipoleModel* (dipole model implementation)
 - ◉ `alphaStrong.cpp` (fcts to calculate α_s - adapted from MRST, rewritten in C++)
 - ◉ `laguerre.c`, `dglap.c` (for DGLAP from F. Gelis)
 - ▶ class *xdvmpFinalStateGenerator* (generate final state particles from x , Q^2 , s , t)
 - ▶ class *xdvmpSettings* (handle parameter & runcard parsing)
- Total ~ 4200 lines of code only (requires only GSL, ROOT libs)

Example Main Program

```
#include "xdvmpGenerator.h"

int main(int argc, char *argv[])
{
    xdvmpGenerator generator;
    bool ok = generator.init("xdvmpRuncard.txt");
    xdvmpSettings settings = generator.runSettings(); // for convinience
    TFile *hfile = new TFile(settings.rootfile().c_str(), "RECREATE");
    TH1D *histo_r = new TH1D("histo_r", "r distribution", 200, 0., 2.);

    int nPrint = settings.numberOfEvents()/settings.timesToShow();
    unsigned long maxEvents = settings.numberOfEvents();

    generator.printEventHeader(cout);

    for (unsigned long iEvent = 0; iEvent < maxEvents; iEvent++) {
        xdvmpEvent event = generator.generateEvent();
        if (iEvent%nPrint == 0) {
            cout << "processed " << iEvent << " events" << endl;
        }
        histo_r->Fill(event.r);
        generator.printEventRecord(cout);
    }
    hfile->Write();
    generator.printStatistics();
    return 0;
}
```

Example Runcard

```
#####  
# Comments start with a #  
# Name and value are separated by a "=":  name = value  
#  
# The following settings are currently implemented:  
# eBeamEnergy:      electron beam energy (GeV)    (default = 10)  
# pBeamEnergy:      proton beam energy in (GeV)   (default = 250)  
# numberOfEvents:   number of events to generate (default = 10000)  
# vectorMeson:      rho | phi | jpsi  (default = rho)  
# waveFunction:     GausLC | BoostedGaussian (default = BoostedGaussian)  
# dipoleModel:      bSat | bCGC (default = bCGC)  
# timesToShow:     # of print-outs to tell how far we are (default=0)  
# rootfile:         name of root file for histos etc. (default = "")  
# xmin:             min x value (default = 1e-3)  
# Q2min:            min Q2 value (GeV^2)  (default = 1.)  
#####  
eBeamEnergy = 10  
pBeamEnergy = 250  
vectorMeson = rho  
dipoleModel = bSat  
waveFunction = BoostedGaussian  
numberOfEvents = 10000  
timesToShow = 10;  
rootfile = bla.root  
Q2min = 1;  
xmin = 1e-3;
```


Example Output (1)

```
#=====
#
#  xdvmGenerator
#
#  An event generator for exclusive diffractive vector meson
#  production using the dipole model.
#
#  Code compiled on Jan 20 2010  16:50:46
#=====
Run started at Wed Jan 20 23:22:34 2010
Runcard is 'xdvmpRuncard.txt'
mXmin = 0.001
Electron beam is: 0      0      -10      10      (0.000510999)
Proton beam is:   0      0      249.998 250      (0.93827)
sqrt(s) = 100.004
Initializing the xdvm dipole model:
Vector meson to generate: rho
Dipole model used: bCGC
Wave function used: BoostedGaussian
```

Example Output (2)

Range of kinematic variables (domain) used in generator:

t = [-4, 0]

Q = [1, 100.004]

x = [0.001, 0.99]

b = [0, 2]

z = [1e-12, 1]

r = [0.001, 2]

Finding mode of pdf:

mode = (t=0, Q=1, x=0.001, b=0.453883, z=0.5, r=0.526119; value of pdf = 107769)

Initializing the random generator:

Dimensions used: 6

pdf in log: no

Number of events to process: 10000

xdvmGenerator is initialized.

For bCGC this takes < 1 s

For bSat ~ 1-2 min (due to DGLAP setup)

Example Event Record

xdvmpGen event file

=====

iEvent, t, Q2, x, y, b, z, r, s

=====

i, id, px, py, pz, E, m, vx, vy, vz

=====

processed 0 events

1	-0.171395	2.03611	0.00254752	0.0799258	0.525637	0.380722	0.344587	10000.8
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=====

1	11	0	0	-10	10	0.000510999	0	0	0
2	2212	0	0	249.998	250	0.93827	0	0	0
3	11	-0.00222092	1.36871	-9.14977	9.25157	0.000510999	0	0	0
4	2212	0.214882	0.352692	248.818	248.82	0.93827	0	0	0
5	113	-0.212661	-1.7214	0.33036	1.92867	0.776	0	0	0

===== End Event Record =====

2	-0.171395	2.03611	0.00254752	0.0799258	0.525637	0.380722	0.554715	10000.8
---	-----------	---------	------------	-----------	----------	----------	----------	---------

=====

1	11	0	0	-10	10	0.000510999	0	0	0
2	2212	0	0	249.998	250	0.93827	0	0	0
3	11	1.34006	-0.278549	-9.14977	9.25157	0.000510999	0	0	0
4	2212	0.390437	-0.134496	248.769	248.771	0.93827	0	0	0
5	113	-1.7305	0.413045	0.379414	1.97772	0.776	0	0	0

===== End Event Record =====

- Note the VM does not decay (Geant can do this if needed)
- VM have zero width (should probably change that)
- The event record can be directly written into a ROOT Tree or any other format, the print-out shown here is optional
- Time to generate **1M events ~ 4 min** on my 3y old MacBook Pro

To-Do List

- Improve kinematic limit checks
 - ▶ See still NaN in event record
- Calculate total cross-section within given limits
 - ▶ needed to normalize output and get “barns”
 - ▶ comes at a high price (6D integration takes time)
- Print-out format to follow that of other generators
- Test, test, test
- Add eA
 - ▶ how do kinematic limits change here

Could need volunteers that help to check, test, and improve ... anyone?